Handout for Mod 07 1
Shooting Investigations
Session Materials

## A. The <u>Ideal</u> investigation recovers:

- 1. The weapon
- 2. Missiles that excited the body or were "misses"
- 3. Empty fired case, shot wads, sabot, plastic cup
- 4. Additional live ammo from storage on premises
- 5. The suspect (!)
- 6. All articles bearing fingerprints and trace evidence

## B. Primary basic questions to be answered:

- 1. Is the apparent gunshot wound really a firearm injury? (Consider a carpenter's awl, ice pick, kitchen utensil.)
- 2. Is the apparent "natural death" a fatal gunshot wound? (Bullet entry is concealed by nostril or closed mouth.)
- 3. Is the apparently charred corpse in burned car or room a victim of gunshot? (Subsequently x-ray will tell, but look for shell case.)
- 4. Are all the shots accounted for, assuming we have empty cases to count?
- 5. If truly a firearms injury, weapons absent, are we searching for conventional gun or an exotic weapon (see VI-B)?
- 6. If a weapon is present, is it consistent with victim's wounds and cartridges or spent missiles found? Direction and distance of fire?
- 7. Is the weapon in the hand of the deceased a "plant" by a murderer? (Simulated suicide, or self defense plea)
  - a. An old "disposable" throwaway with rusted barrel bore or dusty bore.
  - b. Never registered, untraceable (but owned by the murderer).
  - c. Prints of the accused on the frame or barrel
  - d. Loaded with fresh modern ammo not in keeping with age and condition of gun.
- 8. Is there more than one weapon involved as suggested by injuries or other evidence? What person(s) fired the weapon(s)?

## C. Procedure for the investigator:

- 1. Secure the scene send for backup if necessary.
- 2. Seize "everything!" Collect/identify/label/seal/sign
  - a. Gun, exited bullets, cases (mark or don't mark as directed by State Lab rules)
  - b. Render the weapon safe. Don't send a booby trap to the lab (lower a hammer; put the safety on).
  - c. Collection includes gun cleaning kit, additional ammo, liquor bottles, clothing, bloodstains, intermediate targets, etc.
  - d. If weapon absent, search for silencer trash: bits of steel wool, metal screen, cork, rubber, copper scour pad, etc.
  - e. If victim survives, request <u>Hospital</u> to retrieve: clothing, bullets removed, wounds excised (for residue testing) and blood clots removed (may be more accurate alcohol level than blood drawn on admission.)



- 3. Photograph and diagram with measurements, including location of ejected cases, position of body and its extremities. Records serial #, manufacturer, type, action, barrel length, etc. of weapon.
- 4. In rifle or shotgun "suicide" measure victim's arm and trigger to muzzle distance.
- 5. Observe precautions for preserving evidence on body at scene.
- 6. Conduct a trace of the weapon through the Bureau of Alcohol Tobacco and Firearms ATF.

## Important:

Protect clothing and injury site during transportation to morgue.

**Paper Bags** should be placed on hands and feet and secured with paper tape to protect possible sources of physical evidence.

**<u>Do Not Allow</u>** body to be washed or cleansed by anyone prior to pathologist's viewing.

**Do Not Allow** fingerprinting OR gunshot residue testing prior to the pathologist's viewing.

**Do Not Allow** anyone to remove the victim's clothing prior to pathologist's viewing.

Be careful not to dislodge or remove any foreign body (e.g. projectile) or substance from the body. Wadding from a shotgun shell can appear to be a blood clot if it has absorbed blood. Wadding usually will be found in wound if target-muzzle distance is less than 6'.

<u>X-Rays</u> should be ordered immediately upon arrival into the morgue, so that the location of the projectile will be immediately determined for the pathologist and the law enforcement agency personnel.

<u>If Injury Was Possibly Self-Inflicted</u>, be sure to ask Suicide Indicator Questions.